

# Call for Participation

## Workshop on 3D Graphics, IT, and Knowledge Management

With the decrease in cost of 3D hardware, and the simultaneous impressive growth in capability, it becomes clear that 3D will be an ubiquitous desktop technology. It makes sense to reexamine where it can become a fundamental technology for IT and knowledge management.

This workshop will focus on the ramifications of having 3D as a basic technology rather than an application technology. When 3D can be a fundamental unit of information, how will it affect what can be done with an intelligence center? How can it best enable visualization both of the information and the information structures? How do we integrate knowledge with associated geometric and visual representations? What standards or protocols will aid development, use, and sharing?

### Topics (in no particular order)

Visualization of ontologies	Knowledge management
Object relational databases	Object oriented databases
Graph databases	Graph visualization
Visualization	RDF
X3D	

### If you would like to participate

At SIGGRAPH 2003 I am trying to organize the organizing committee. Please contact me if you would like to be involved.

### Venue

To be determined by the as yet undetermined organizing committee, but most likely in the Silicon Valley. A good time for the workshop would be early 2004, especially for those who don't live on the west coast.

### Point of contact

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